A class is a blueprint  
explicit casting: needs cast, from higher to lower datatype. (double to int)  
implicit casting: no cast needed, lower to higher datatype (int to double)

Look at where logn applies eg a while binary search algorithm is logn  
look at the symbol for bigger and smaller cn

**In Class Revision**

You must specify if you are or aren’t counting declarations as 1;  
ie if you are  
int I = 0;  
=0 counts as 1; int I counts as 1   
= 2 in total  
  
You must specify what each n-1 is for, eg 1 for declaration